Stand alone C/C++ libraries and run time

- Accelerated JPEG compression using Nvidia GPU.
- Reduce amount of data.
- Up to 3.0 billion pixels per second in monochrome.
- Up to 2.2 billion pixels per second in color.

www.norpix.com
Combine CUDA JPEG Library with our Hermes API to capture from all machine vision cameras with real time JPEG compressed video to AVI, MP4 or series of individual image files.

- Supports cameras with GigE, 10 and 25 GigE, USB3, Camera Link, and CoaXPress.
- Supports a wide array of camera and frame grabbers using native API’s.